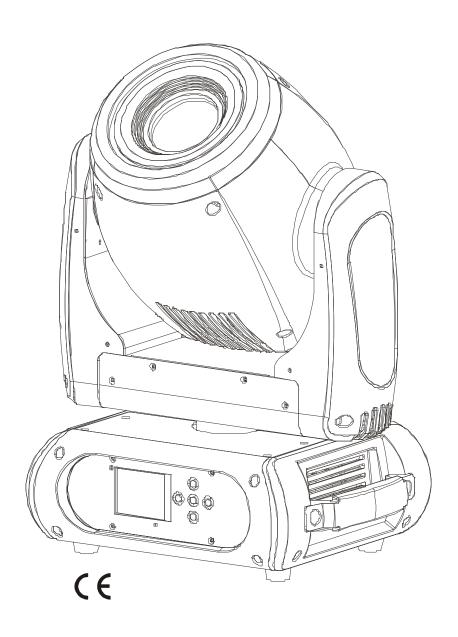
# LED SPOT HEAD USERS GUIDE



# 1. Product Introduction:

- 1.1 Before unpack the fixture, pls make sure that the packing is in good condition, following items will be found in the box:
- -The fixture
- -This users guide
- -3m DMX cable
- -1.5m power cable with powercon
- -Omega bracket for handing installation
- -Safety chain

#### 1.2 Specification

#### Source

- Light source :Advanced 75w white led
- Led life: 60.000 hours
- Luminous Flux: 6400lumen, 6990lux@2.5m
- Control: Remote on/off via DMX
- Ballast: switching mode power supply

#### Optical System

Beam angle: 13° to 18°

#### X/Y

- Pan: 360° (4.0 sec) or 540°(3.58 sec), Tilt: 265° (2.8 sec)
- 16-bit resolution
- Auto repositioning

#### Colors

- 8+open, indexable and bidirectional rainbow effect
- color bounce effect

#### Gobos

- Outside 23mm, inside 18mm
- 7+ open custom interchangeable position for rotating gobo wheel
- Real indexable and gobo shaking
- Distinctive gobo animation effect

#### Features

- DMX channels: 15/18/11/13
- Color wheel: 8+1 colors
- Rotating gobo wheel: 7+1 gobos
- Motorized focus
- Full range 0-100% dimmer
- Various strobe
- RDM function to change DMX address, display flip, X/Y Reverse
- Rotating Effect wheel with 3 facets prism
- Software upgrade via DMX
- Hibernation when lost DMX for preset time

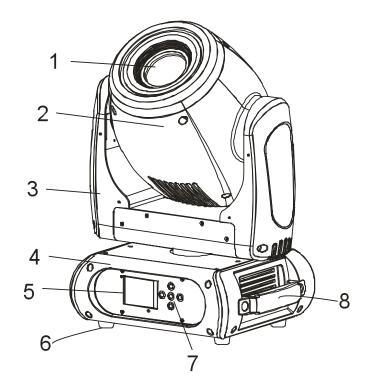
- Indicate temperature info of base, arm and lamp
- Fan speed auto change according to temperature

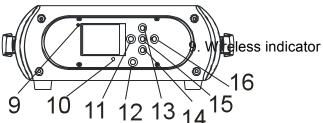
#### Display

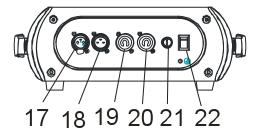
- 24inch super nice LCD display with friendly English/ Chinese/French/Spanish menu
- Auto lock
- Flip
- Back-up communicating IC

#### 1.3 Description of the Device

- 1. Project lens
- 2. Head
- 3. Arm
- 4. Base
- 5. Display
- 6. Foot stand
- 7. Operation button
- 8. Handle



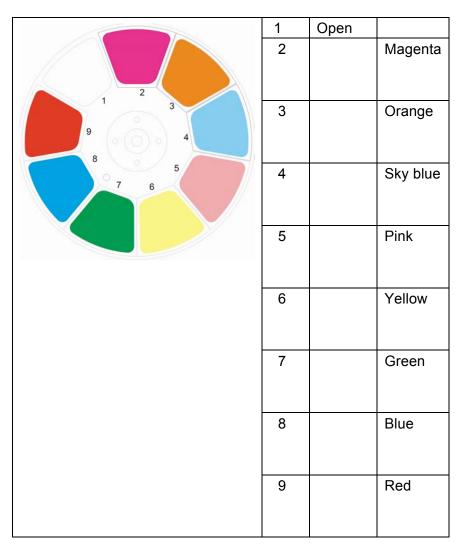


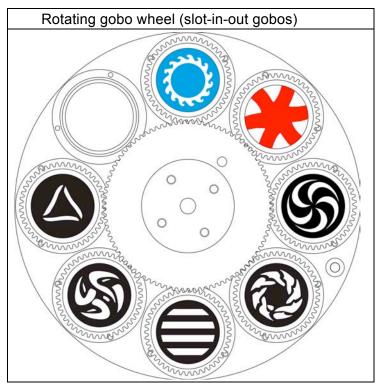


- 10. Mic
- 11. Left button
- 12. Battery indicator
- 13. Up button
- 14. Down button
- 15. Enter button
- 16. Right button
- 17. 3-pin DMX in
- 18. 3-pin DMX out
- 19. Powercon in
- 20. Powercon out
- 21. Fuse
- 22. Power switch

#### 1.4 Colors and Gobos

1.1 001010 0110 00000			
	1	Open	





# 2. Safety and maintenance Information

#### 2.1 Safety Info

<u></u>	Before operate this unit, please carefully read this users guide and keep if needed in future. It's necessary to respect following rules.
\ <del></del>	The disposal of the device after lifecycle could damage the environment, need to take it to
<b>Z</b>	special company for recycling or return to authorized dealer.
CE	The products referred to in this manual conform to the European Community Directives and
~ ~	are therefore marked with CE logo.
	Keep this device away from children and unauthorized users, the manufacturer will not take
	responsibility for the damage due to any disregard of the information provided in this manual
	and wrong operation.
	Before operate the device, pls make sure the fixture is in good housing, ensure pan and tilt
	can rotate in its complete range.
<b>◯0.5m </b>	Pls make sure minimal 0.5m distance need to kept between the fixture to any flammable
J0.3111	material.
	The device can only run with 100-240v voltage, 50/60Hz power, don't connect to any other
	wrong power. Disconnect the device from main power before open the shield or maintenance.
~	The device is designed only for indoor usage, pls keep it away from moisture. Do not expose
	the device under the sun or directly to any other lighting source.
	Never look directly into the projecting lens when the fixture is power on, the light may trigger
	epileptic seizures in photosensitive persons or persons with epilepsy. Especially at beam
	effect, extreme caution and observance of these safety instructions is mandatory.
	Don't put or install the device on a surface that subject to vibration or bumps.
To-450a	The device is supposed to work in the temperate range -15° C and +45° C, do not use the
Ta=45℃	device when the temperate exceed this range.
	The lens, shield need to be replaced when obviously broken, never use the device when the
125 A - 11. III.	shield is not completed closed.
	Safety I class device, need to be earth connected.
	When the fixture is hanged overhead, the safety rope must be fixed to the bottom of the
*	device to the appropriate fixing point.
<u> </u>	Always carry the device by the handles, do not take the head or arm directly for
	transportation.
L	

#### 2.2 Maintenance

- 2.2.1 Operation only allowed to qualified person, damages due to unprofessional operation or remove of any parts inside will not be considered in warranty service. There are no serviceable parts inside the device or package, service only leaves to authorized dealers.
- 2.2.3 Never allow the optical components contact with oil, fat or any other liquid.
- 2.2.4 A regular clearance of the device is needed for long-term usage, this is very helpful to maintain the lifetime and brightness need to use a soft and lint-free cloth to clean the optical system, fan and air flowing tunnel.

#### 2.2.5. Trouble Shooting

Problems	Possible reasons	Checking or solutions
Device not power up	Powercon or power cable	Change a good power cable to try
	damaged	Replace new power supply
	Faulty power supply	
Pan/Tilt error or vibrate	Faulty Pan/Tilt PCB	Replace PT001 PCB
	Faulty opto sensor	Replace opto sensor OP001
	Cable loosen	Check the cable connect to OP001
LED off	Temperature protection	Check the temperature from menu
	Fan not working	Check the fan speed info from menu
	Faulty LED	Replace new LED
	Dimmer and strobe set at 0	Set dimmer and strobe channel at 255
	Faulty power supply	Replace new power supply
Device not response to	Faulty communication IC	Replace the IC with back-up one in the display
DMX	Faulty display PCB	PCB
	Wrong DMX addressing	Replace new display PCB
	Faulty DMX cable	Check the address and setting
		Change to a good DMX cable

#### 2.2.6 Replacement of the fuse

Need to replace with same type and rating, which originally installed in the device.

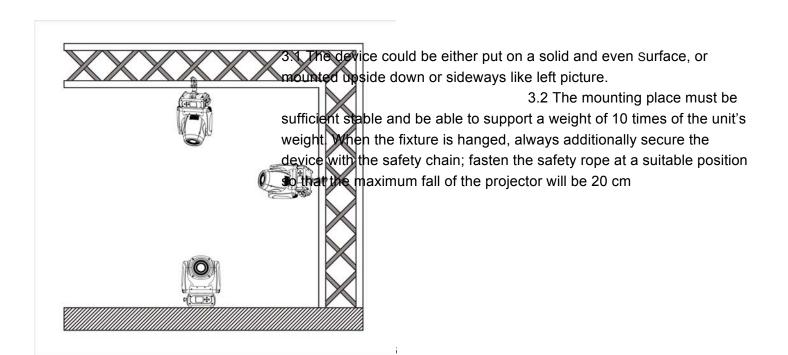
Step One: Unplug power cable from main power.

Step Two: Unscrew the fuse holder out of the housing with a screwdriver.

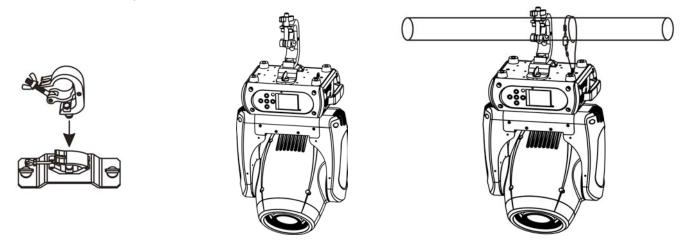
Step Three: Remove the broken fuse and replace with an exact same type of new fuse.

Step Four: Insert the fuse holder back to the housing and screw tight and reconnect power.

#### 3. Installation



#### 3.3 How to do mounting installation.



Step one: Installation the clamp onto the omega bracket;

Step two: Install the clamp and bracket on the bottom of panel, fasten the quick-locks;

Step three: Install the whole device onto appropriate truss and fasten the clamps, tight the safety rope with the truss or other fixing point at a suitable position that drop down distance not exceed 20 cm.

#### 4. Control menu

#### 4.1 Meaning of the icon in menu

CONNECT	LIGHT	INFOMATION	SET	PROGRAM
		(i)		

#### 4.2 Menu tree

Default setting shadowed. Mark with can be basic reloaded, be program reloaded, can be private reloaded.

Con	DMX Address	xxx	DMX address setting
	Max	80~139°C 80°C /176~282°F 176°F	Lamp off if
	Temperature		temperature
Light			continuously over for
Li			5 minutes
	Lamp Adjust	PAN	Adjust value of
			channel
0	Time Info.	Current XXXX(Hours)	Fixture boot time
ati		Fixture Life XXXX(Hours)	Fixture total run time
E c	Temperature	Near Lamp Temp (depends on fixture)	Temperature
Informatio			Sensors
	Fans Speed	Near Lamp Fan (depends on fixture)	Fan speed Sensors

	Channel Value	PAN		Display value of
				channel
	Error Message	Pan,Tilt		Error channels
	Fixture Model	xxxxxxxxxx	Display model brand	
				and model
	Software Ver	1U01 V1.0.00		Version of each IC
	Reset	All		Reset all
		Pan&Tilt		Reset Pan&Tilt
		Colors		Reset Colors
		Gobos		Reset Gobos
		Others	T	Reset Others
	Movment	Pan Reverse	ON/OFF	Pan Reverse
		Tilt Reverse	ON/OFF	Tilt Reverse
		Pan Degree	630/540	Choose Pan Degree
		Encoders	ON/OFF	Encoder wheel on/off
	_	Pan/Tilt Mode	Stand/Smooth	Choose pan/tilt mode
	UI Set	Mic Sens.	0~99%,60%	Sensitivity of Mic
		No Signal	Close/Hold/Auto/Music	Mode when no signal
		Temperature. C/F	Fahrenheit /Celsius	Temperature at °c/°F
		Fans Mode	Auto Speed /High	Fans mode
		Hibernation	Speed	Sleeping mode
		Backlight	OFF, 01M~99M 15M	Show backlight time
		Flip Display	02~60m 02m	Display 180°reverse
		Display Bright	ON/OFF	Display Brightness
		Brand Show	00~31 10	Show brand or not
<del>,</del>		Key Lock	ON/OFF	Key lock on/off
Set		Language	ON/OFF En/ / /Fr/Sp	Language Select
	Users	User Mode	Standard	Standard mode
			Extended	Extended mode
			Basic-8bit	Basic-8bit mode
			Basic-16bit	Basic-16bit mode
			User	User program mode
		Edit User	Max Channel = XX	Edit users mode
			PAN = CH01	
			:	
	Calibration	-Password-	=XXX	Password: 050
		Color	=XXX	Calibrate channel
		:	:	value
	Fixture ID	Name		Name
		-Password-		Password: 050
		PID Code		Set PID of RDM
	Reload Default	Basic Reload( )	ON/OFF	Basic Reload
		Program Reload( )	ON/OFF	Program Reload
		Password	XXX	Password: 050
		Private Reload( )	ON/OFF	Private Reload
		All Reload	ON/OFF	All Reload

	Play	DMX Receive			DMX Receive
		Slave Receive	Slave Receive	1,2,3	Choose slave
		Sequence	Master / Alone		position
		Music	Master / Alone		Run Sequence
					Music mode
	Select Chase	Chase Part 1	Chase 1 ~ 8	Chase 1	Select and run auto
		Chase Part 2	Chase 1 ~ 8	Chase 2	program
_		Chase Part 3	Chase 1 ~ 8	Chase 3	
an	Edit Chase	Chase 1	Chase Test		Test
g		:	Step 01	=SCxxx	Beginning scene
Program		Chase 8	Step 64	=SCxxx	Ending scene
	Edit Scenes	Edit Scene	Pan,Tilt,	=xxx	Input manual scene
		001	Fade Time	=xxx	Modify manually
		~ Edit Scene	Secne	=xxx	fading time
		250	Time		Modify manually
			DMX Input		scene time
					Input scene from
					exterior controller
	Scenes Record	ScXX=>ScXX			Auto Input scenes

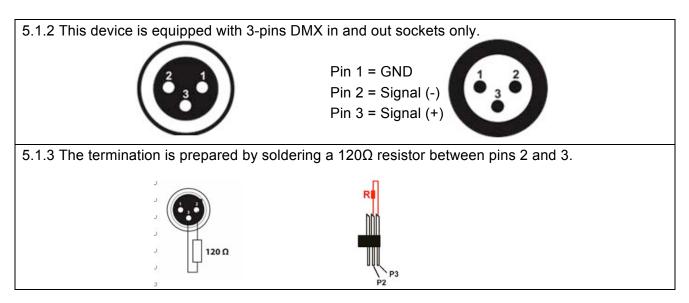
#### 5. DMX connection and DMX protocol

#### 5.1 DMX addressing:

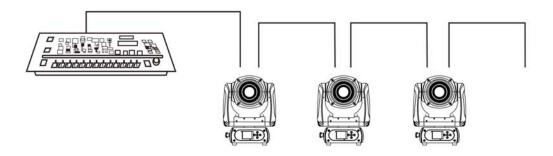
5.1.1 The device is controlled by universal DMX 512 protocol, DMX address is the start channel used to receive instructions from the external controller. For independent control, each fixture must be assigned its unique address control channels. For example, this device has four channel modes: 15/18/11/13, if we set the mode at standard 15 channels mode, and there are several models need to be independently controlled, we just simply address first fixture at 1, and second fixture at 22, third one at 43, etc.

If the devices have the same address, they will behave synchronically.

DMX addressing is limited, don't set the address so high that without enough control channels for the fixtures. Display is flashing when no DMX signal is received.



5.1.4 Connection: us DMX cable with 3-pin XLR-plugs to connect the controller with the fixture or one fixture with another.



#### 5.2 DMX chart

	1	annel	Γ	name	function	Min DMX	Max DMX
St	Ex	Ba1	Ba2				
1	1	1	1	Pan	Pan Coarse	0	255
	2		2	Pan fine	Pan Fine	0	255
2	3	2	3	Tilt	Tilt Coarse	0	255
	4		4	Tilt fine	Tilt Fine	0	255
3	5	3	5	Movement Speed	fastest to Slowest	0	255
				Movement	Normal	0	15
	4			Function	Movement With Blackout	16	31
				Function	TBD	32	255
					Normal Shutter Functions	0	15
				Shutter	Pulse-effect Forward	16	31
4	7			Function	Pulse-effect Reverse	32	47
				Function	Random Strobe	48	63
					TBD	64	255
5	8				Normal Shutter Functions		
					Close	0	31
					Strobe Rate (slow to fast)	32	223
					Open	224	255
					Pulse-effect Forward		
					Close	0	31
					Strobe Rate (slow to fast)	32	223
					Open	224	255
					Pulse-effect Reverse		
					Close	0	31
					Strobe Rate (slow to fast)	32	223
					Open	224	255
					Random Strobe		
					Close	0	31

Part						Strobe Rate (slow to fast)	32	223
Shutter						Open	224	255
Shutter						Shutter closed	0	31
No function (shutter open)   96   127						No function (shutter open)	32	63
Pulse-effect in sequences						Strobe effect slow to fast	64	95
Pulse-effect in sequences			4		Ob. off an	No function (shutter open)	96	127
Random strobe effect slow to fast   192   223			4	6	Snutter	Pulse-effect in sequences	128	159
No function (shutter open)   224   255						No function (shutter open)	160	191
Figure   F						Random strobe effect slow to fast	192	223
Table						No function (shutter open)	224	255
Table	6	9	5	7	Dimmer	Dimmer(Close to Open)	0	255
Forward Spin   32   47						Indexed	0	15
Table						Indexed With BackOut	16	31
Total Part						Forward Spin	32	47
Continuous	7	10				'	48	63
TBD					Function		64	79
Reverse   Position 1 (Open)   Color						Color Bounce	80	111
Reverse   Position 1 (Open)   Position 2   Position 9   Position 2   Position 9   Position 1 (Open)   Position 9   Position 1   Position 1 (Open)   Position 2   Position 9 (Open)   Position 1 (Open)   Position 1 (Open)   Position 1 (Open)   Position 2   Position 9 (Open)   Position 1 (Open)   Position 2   Position 1 (Open)   Position 2   Position 9 (Open)   Position 1 (Open)   Position 1 (Open)   Position 2   Position 9 (Open)   Position 1 (Open)   Position 2   Position 9 (Open)   Position 1 (Open)   Position 2   Position 9 (Open)   Position 2   Position 9 (Open)   Position 1 (Open)   Position 2   Position 9 (Open)   Position 1 (Open)   Position 2   Position 9 (Open)   Position 2   Position 9 (Open)   Position 1 (Open)   Position 2   Position 9 (Open)   Position 2   Position 1 (Open)   Position 2   Position 1 (Open)   Position 2   Position 1 (Open)   Position 2   Position 2							112	+
Position 1 (Open)						Indexed & Indexed With BackOut&Color Bounce		
Rot Gobo Function   Position							0	27
Rot Gobo Function   Forward Spin   Stop to fastest   Color							28	255
Reverse Spin   Stop to fastest   O   255		11 Color						
Reverse Spin   Stop to fastest   0   255	8		Color		0	255		
Stop to fastest								
Continuous   Positioning from 0-360 degrees   0   255							0	255
Positioning from 0-360 degrees								
Forward With Bounce   Forward Wheel Spin   Stop to fastest   Sto							0	255
Position 1 (Open)								
Position 2 ~ Position 9   6   53							0	5
Forward With Backout   Position 1 (Open)   Forward With Bounce   Position 1   Position 2 ~ Position 9   Forward Wheel Spin								1
Position 2 ~ Position 9   60   106								
Position 2 ~ Position 9   60   106						Position 1 (Open)	54	59
Position 1							60	106
Position 2 ~ Position 9			6	8	Color	Indexed With Bounce		
Forward Wheel Spin   Stop to fastest   224   239   Reverse Wheel Spin   Stop to fastest   240   255						Position 1	107	119
Stop to fastest   224   239						Position 2 ~ Position 9	120	223
Stop to fastest   224   239						Forward Wheel Spin		
Reverse Wheel Spin   Stop to fastest   240   255						Stop to fastest	224	239
Stop to fastest   240   255								
Page							240	255
9       12       Rot Gobo Function       Forward Spin       32       47         Reverse Spin       48       63         Continuous       64       79         Shake       80       95         TBD       96       255								1
9       12       Rot Gobo Function       Forward Spin       32       47         Reverse Spin       48       63         Continuous       64       79         Shake       80       95         TBD       96       255						Indexed With BackOut	16	31
9 12   Rot Gobo Function   Reverse Spin   48   63					Det O		32	47
Continuous 64 79 Shake 80 95 TBD 96 255	9	12				·	48	63
TBD 96 255					runction		64	79
					Shake	80	95	
10 13 Rot Gobo Indexed & Indexed With Backout&Shake						TBD	96	255
	10	13			Rot Gobo	Indexed & Indexed With Backout&Shake		

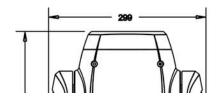
					Position 1 (Open)	0	31
					Position 2 ~ Position8	32	255
					Forward Wheel Spin		
					Stop to fastest	0	255
					Reverse Wheel Spin		
					Stop to fastest	0	255
					Continuous		
					Positioning from 0-360 degrees	0	255
					Indexed		
					Position 1 (Open)	0	5
					Position 2 ~ Position8	6	47
					Indexed With Backout		
					Position 1 (Open)	48	53
					Position 2 ~ Position8	54	95
		7	9	Rot Gobo	Indexed With Shake		
					Position 2	98	118
					Position 3 ~ Position8	112	223
					Forward Wheel Spin		
					Stop to fastest	224	239
					Reverse Wheel Spin	<del> </del> -	
					Stop to fastest	240	255
					Continuous	0	15
					Forward Spin	16	31
					Reverse Spin	32	47
				Gobo Rot	Forward Animate Rotate	48	63
11	14			Function	Forward Animate Rotate With Backout	64	79
					Reverse Animate Rotate	80	95
					Reverse Animate Rotate With Backout	96	111
					TBD	112	255
					Continuous	112	200
					Positioning from 0-360 degrees	0	255
					Forward Spin		200
					Stop to fastest	0	255
					Reverse Spin		200
					Stop to fastest	0	255
12	15			Gobo Rot	Forward Animate Rotate & Forward Animate		200
					Rotate With Backout		
					Stop to fastest	0	255
					Reverse Animate Rotate & Reverse Animate		200
					Rotate With Backout		
					Stop to fastest	0	255
		8	10	Gobo Rot	Continuous		200
			10	CODO NOL	Positioning from 0-360 degrees	0	191
					Forward Animate Rotate		101
					Stop to fastest	192	207
					Reverse Animate Rotate	192	201
					Stop to fastest	208	223
						200	223
			<u> </u>	<u> </u>	Forward Spin		<u></u>

					Stop to fastest	224	239												
					Reverse Spin														
					Stop to fastest	240	255												
					Prism														
					Position 1 (Open)	0	3												
13	16	9	11	Prism &	Prism Rot Forward Spin														
13	10	9	11	Prism Rot	Stop to fastest	4	127												
					Prism Rot Reverse Spin														
					Stop to fastest	128	255												
14	17	10	12	Focus	Continuous														
14	17	י	12	Focus	Focus In to Focus Out	0	255												
					Normal	0	7												
					Reset All	8	15												
																	Pan&Tilt Reset	16	23
					Color Reset	24	31												
					Gobo Reset	32	39												
15	18	11	13	Control	TBD	40	47												
13	10	11	13	Control	Other Reset	48	55												
					Display Off	56	63												
					Display On	64	71												
					TBD	72	87												
					Hibernation	88	95												
			TBD	96	255														

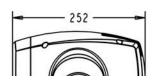
### 6. Unique Features

- 6.1 RDM, stand for "Remote Device Management", with this function, users can realize remote control of the device, such as remotely changing DMX address, reverse pan/tilt setting, check a lot of useful information such as temperature, power consumption, fan speed. Etc. Every single device has a unique RDM code before left factory to distinguish from each other, usually not suggest users change this code freely.
- 6.2 Software upgrade function via DMX cable, if there is any new firmware for this device come out, it can be upgraded simply via a software upgrade box, no need to change any mechanical parts. The upgrade box is not included in the package, if need any further assistance pls just contact authorized dealers.
- 6.3 Hibernation, the device will enter sleeping mode if activated after a period of disconnecting DMX signal to save the power consumption, and will return immediately as soon as the DMX signal is sent again.
- 6.4 Display back-up communication IC, there is a back-up communication IC installed in the display PCB, so users could replace at once if the working one is broken, no need to wait long time from service.
- 6.5 Display flip, by press up and down button for more than 3 seconds, the display will flip automatically, this function is useful to read menu conveniently when device is hanged.

## 8. Dimensions Drawing







# 9. Technical specification

Power supply	100-240 V AC, 50/60 Hz ~
Power consumption	160W
LED	Advanced 75w white led
DMX channels	15/18/11/13modes
Beam angle	13° to 18°
Luminous flux	6400lumen, 6990lux@2.5m
Fuse	T 2 A, 250 V
Device dimensions	299x252x431mm
Net Weight	10KG